**Note-taking**

Title: Gaming can make a better world BUT......

Topic:

Speaker:Zhuang Yuan(from the School of Electronic Engineering)

Information you’ve got from the talk (in phrases or sentences):

1.games-----video games(electronic games,on electronic devices(mobile phones, computers....))

2.Jane McGonigal: Gaming can make a better world

3.Foldit, an online game about protein folding.(Objective and Achievements )

4.Examples:EteRNA and EyeWire

5.Bad effects: waste their time,neglect their responsibilities.....

6.On what condition does gaming help to build a better world?

7.Only when we choose the proper type of games and try to learn new things to the reality.

8.excellent combination of music, pictures and stories.

9.Not being hyper-stimulating.

10.Guiding players to have deeper thinking about the world.

11.We find work of appropriate difficulty and finish it, thus improving our capability.

12.We use these communication skills to better work with our teammates.

13.Choices are ours and we should be cautious.

Questions (at least 2) to the speaker:

1. Some of games are just for relaxation. Do you think this kind of game will make world better?
2. Someone said in that games control our imagination, the one who control games will control future. What do you think of it?
3. How to deal with the border between games and reality?

Your Comments (optional)